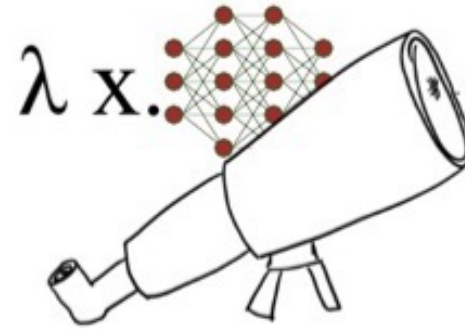


Neurosymbolic Programming

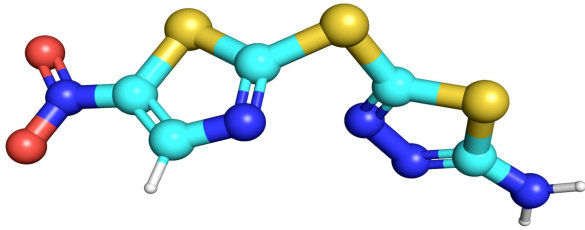


Yisong Yue

Caltech

*** Includes materials from: Armando Solar-Lezama, Osbert Bastani,
Swarat Chaudhuri, Ann Kennedy, David Anderson

Machine learning is transforming science



Halicin: structurally new antibiotic

<https://news.mit.edu/2020/artificial-intelligence-identifies-new-antibiotic-0220>



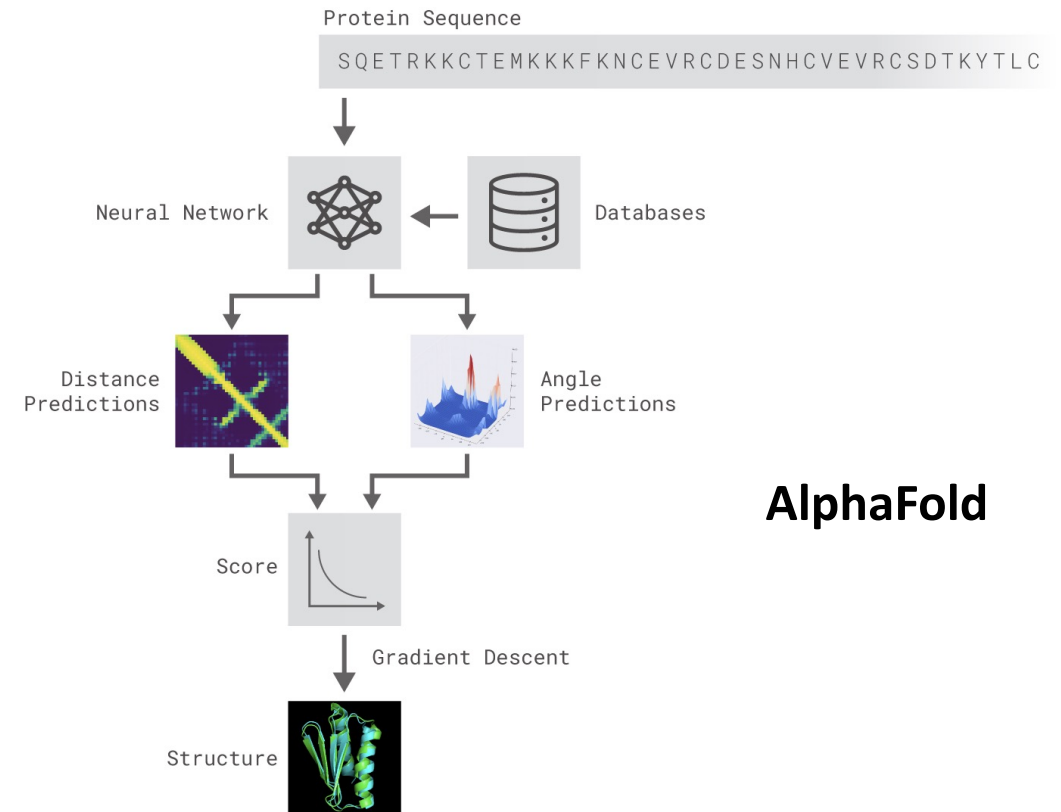
Personalized Exoskeletons

<http://roams.caltech.edu/>



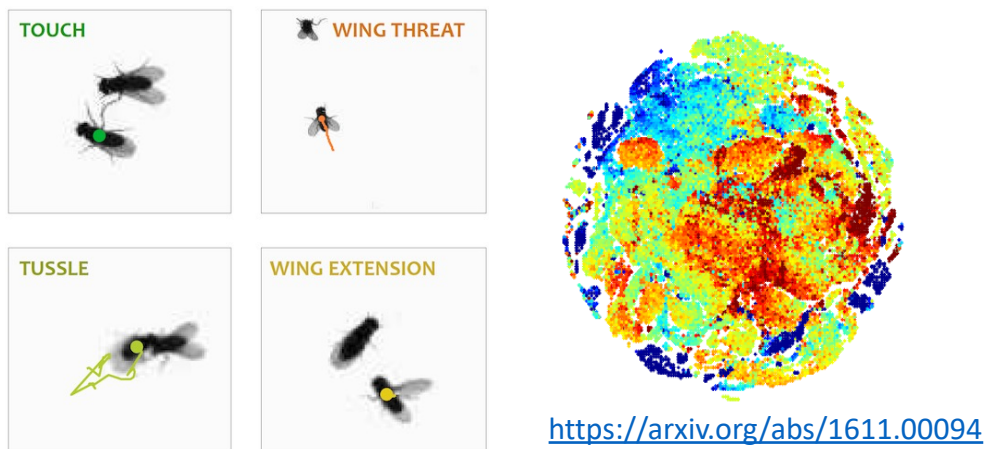
CRISPR ML

<https://www.microsoft.com/en-us/research/project/crispr/>

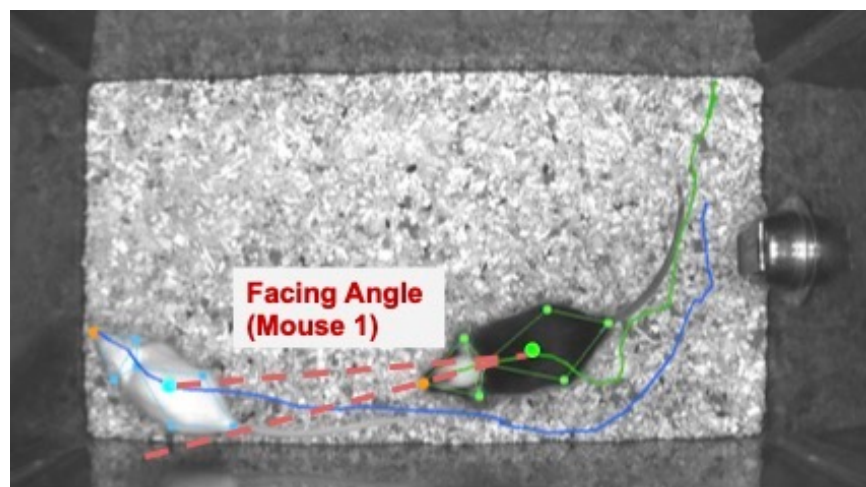


AlphaFold

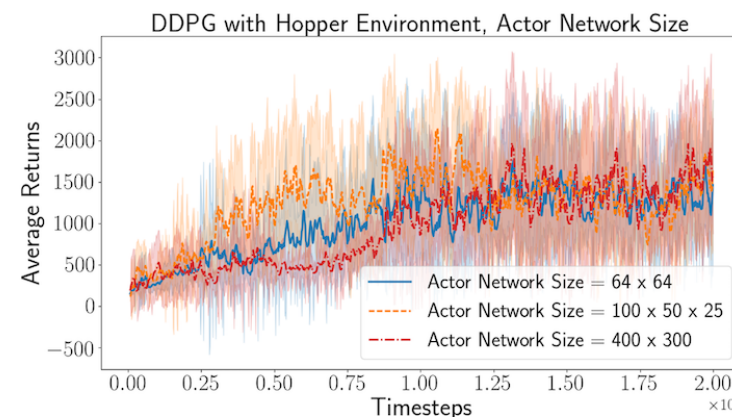
But something is missing...



Interpretability

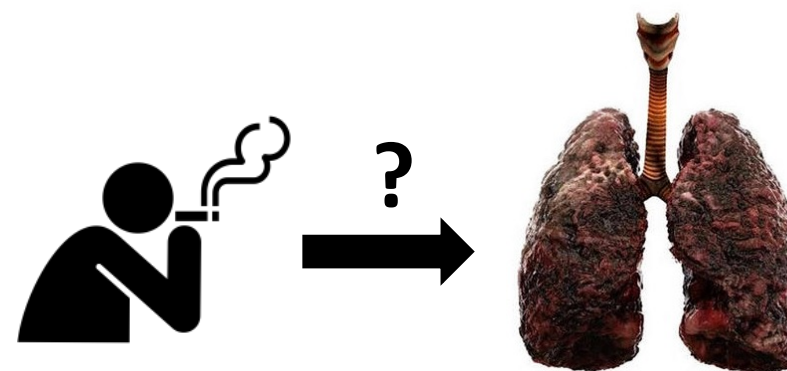


Domain
Knowledge



Data Efficiency

<https://arxiv.org/abs/1709.06560>



Correlation vs Causation

A revolution in formal methods



Feature Story [Internet Telephony Magazine Table of Contents](#)

A Matter of Integrity: Tools That Deliver Software Assurance Go Mainstream

By: Paula Bernier (News - Alert)

The failure of the levees in New Orleans and the collapse of the I-35W bridge in Minneapolis gave many of us a greater appreciation for the importance of ensuring vital infrastructure is sound. Businesses and organizations would do well to apply these lessons to the area of software development. And many already have.



Software that hasn't been thoroughly vetted can result in lapses in safety and security, customer-affecting performance issues and lost revenue — some of the most catastrophic problems a business can face.

Firefox code gets vetted | - CNET News

FILED UNDER: **NEWS BLOG**

Firefox code gets vetted

By: Joris Evers
AUGUST 10, 2006 5:32 PM PDT

[Recommend](#) [Tweet](#) 0 [+1](#)

Mozilla is now using technology that automates the bug-check browser.

The company has licensed Coverity's Prevent to scan the software before its release, Ben Chelf, chief technology officer, to jointly announce the arrangement on Monday, he said.

Even though the announcement isn't coming until Monday, Mozilla actually licensed the Coverity tool about a year and a half ago, Chelf said. The companies held off on the announcement until Mozilla felt comfortable with the product and it actually yielded some results, he said.

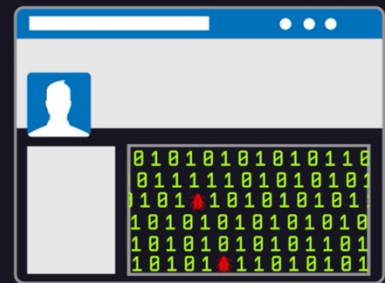
[Recently Viewed Products](#) [My Lists](#) [My software updates](#) [Follow @cnet](#)

How Facebook Catches Bugs in Its 100 Million Lines of Code

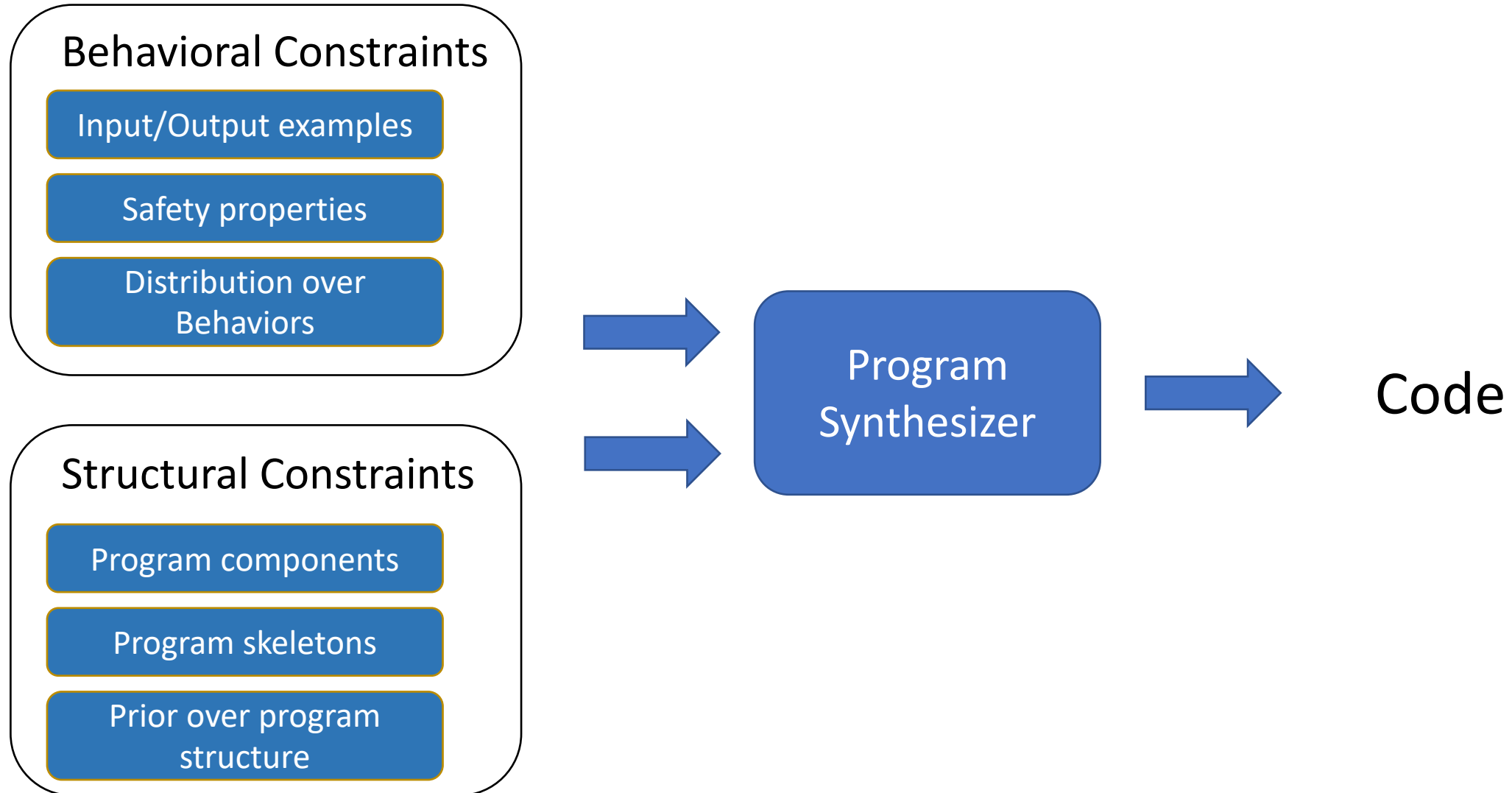
LILY HAY NEWMAN | SECURITY | 08.15.2019 05:03 PM

For the past four years, Facebook has quietly used a homegrown tool called Zoncolan to find bugs in its massive codebase.

[f](#) [t](#) [e](#)



Program Synthesis

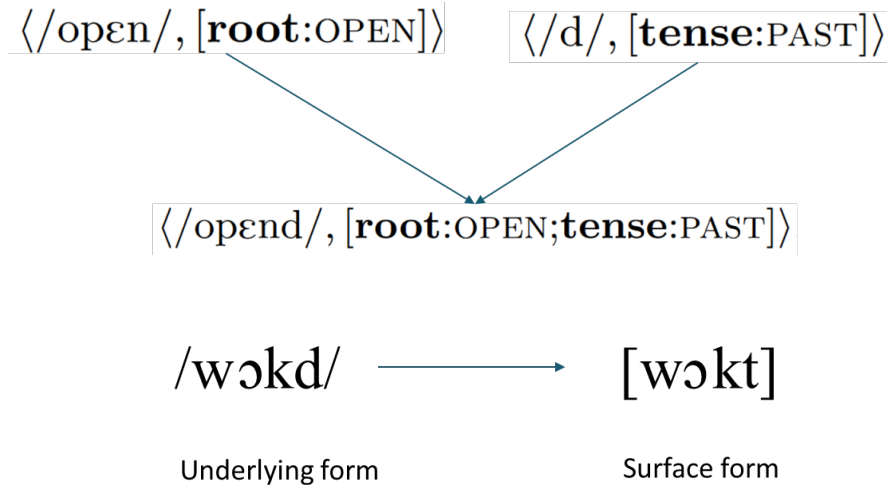


Scientific knowledge is code

$$E=mc^2$$

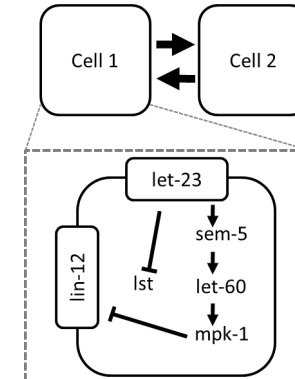
Scientific knowledge is code

Understanding Morpho-phonology



<https://dspace.mit.edu/handle/1721.1/113870>

Synthesis of biological models



<https://dl.acm.org/doi/10.1145/2480359.2429125>

Neurosymbolic Programs

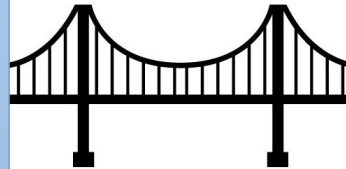
Symbolic Programs

Interpretable

Verifiable

Structured domain knowledge

Data efficient



Neural Networks

Scalable algorithms

Flexible

Handles messy data

Easy to get started

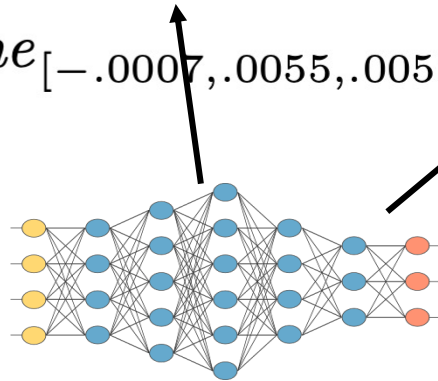
Example in Behavior Analysis

Goal: Classify “sniff” action between two mice

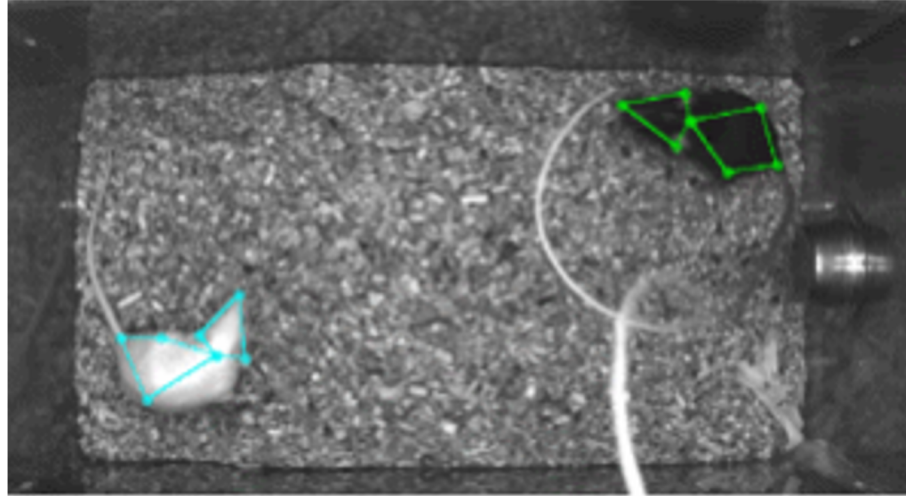
map (fun x_t .

if $DistAffine_{[.0217];-.2785}(x_t)$

then $AccAffine_{[-.0007,.0055,.0051,-.0025];3.7426}(x_t)$ else $DistAffine_{[-.2143];1.822}(x_t)) x$



learned in conjunction with program



Neurosymbolic learning isn't new...

...but it's a good time to push on it!

- **Respective revolutions in both fields**
 - Rapidly maturing tools
- **New algorithms that can scale**
 - Computation (e.g., neural-guided search)
 - Data (e.g., programmatic weak supervision)
- **Demands by the domain experts & science applications**



Understanding the World Through Code

Funded through the NSF Expeditions in Computing Program

<http://www.neurosymbolic.org/>

PIs



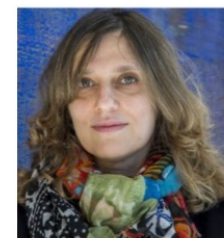
Armando Solar-Lezama
Associate Professor, MIT



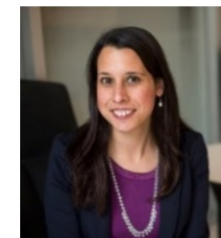
Swarat Chaudhuri
Associate Professor, UT Austin



Yisong Yue
Professor, Caltech



Regina Barzilay
Professor, MIT



Isil Dillig
Associate Professor, UT Austin



Osbert Bastani
Research Assistant Professor,
University of Pennsylvania



Michael Carbin
Assistant Professor, MIT



Martin Rinard
Professor, MIT



Phillip Sharp
Institute Professor and Professor of
Biology, MIT



Tommi Jaakkola
Professor, MIT



Noah Goodman
Associate Professor, Stanford



Chris Jermaine
Professor, Rice

Advisory Board



Josh Tenenbaum
Professor, MIT



Pushmeet Kohli
Principal scientist and research team leader, Deep Mind
Research scientist, Google Brain



Rishabh Singh



Justin Gottschlich
Head of Machine Programming
Research, Intel

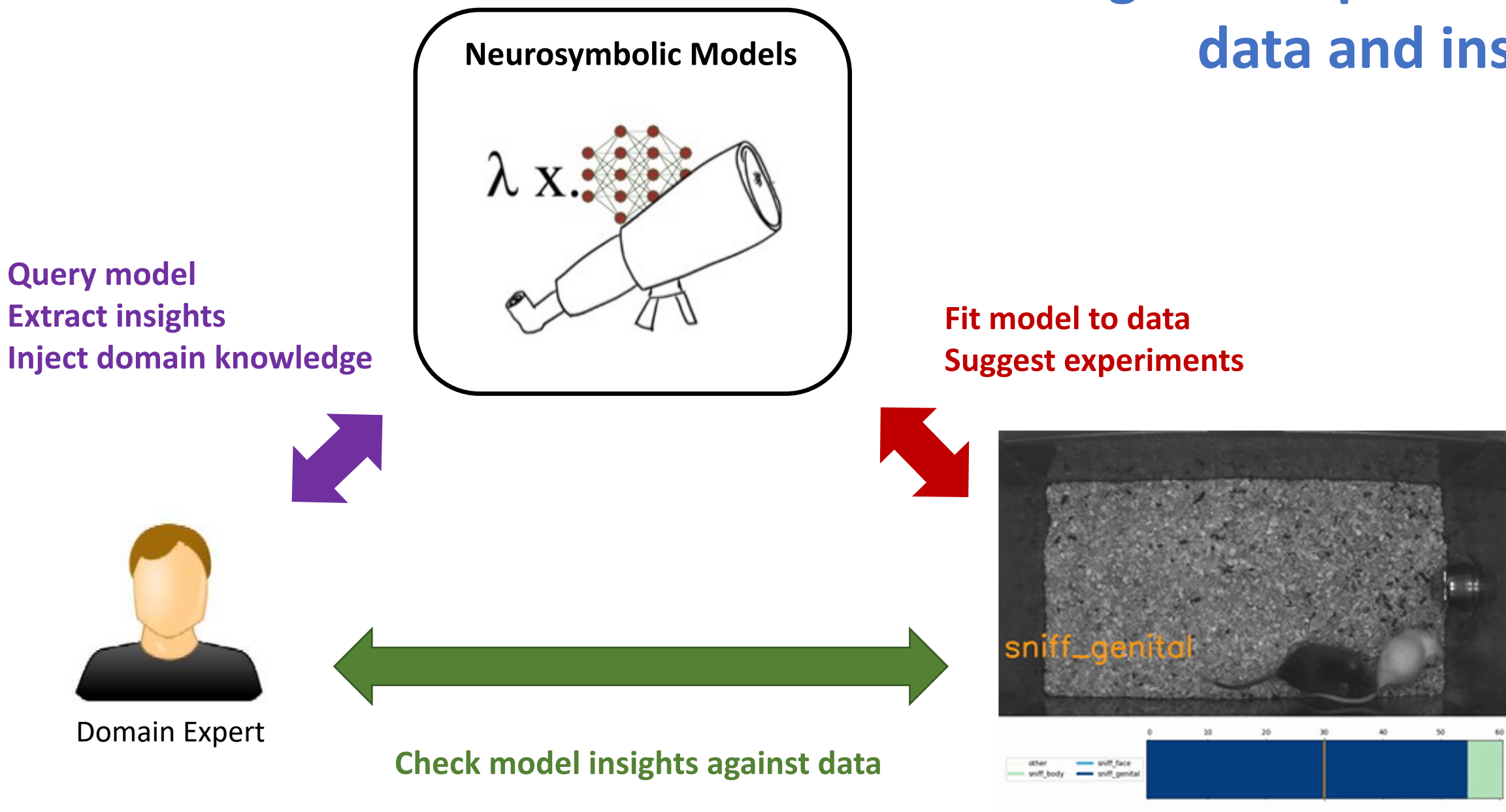


Satish Chandra
Engineering Manager, Facebook



Susmit Jha
Principal Computer Scientist, SRI
International

Closing the loop between data and insight



The Basic Recipe

$\alpha ::= x \mid \oplus(\alpha_1, \dots, \alpha_k) \mid \oplus_{\theta}(\alpha_1, \dots, \alpha_k)$
 $\text{if } \alpha_1 \text{ then } \alpha_2 \text{ else } \alpha_3 \mid \text{sel}_S x \mid \text{mapaverage}(\text{fun } x_1. \alpha_1) x$

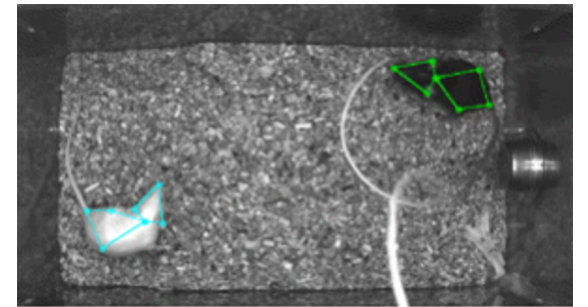
Inputs
 Algebraic Operators
 Parameterized Operators (θ are the parameters)
 Program Structure

Domain Specific Language (DSL) -- "Family of programs"

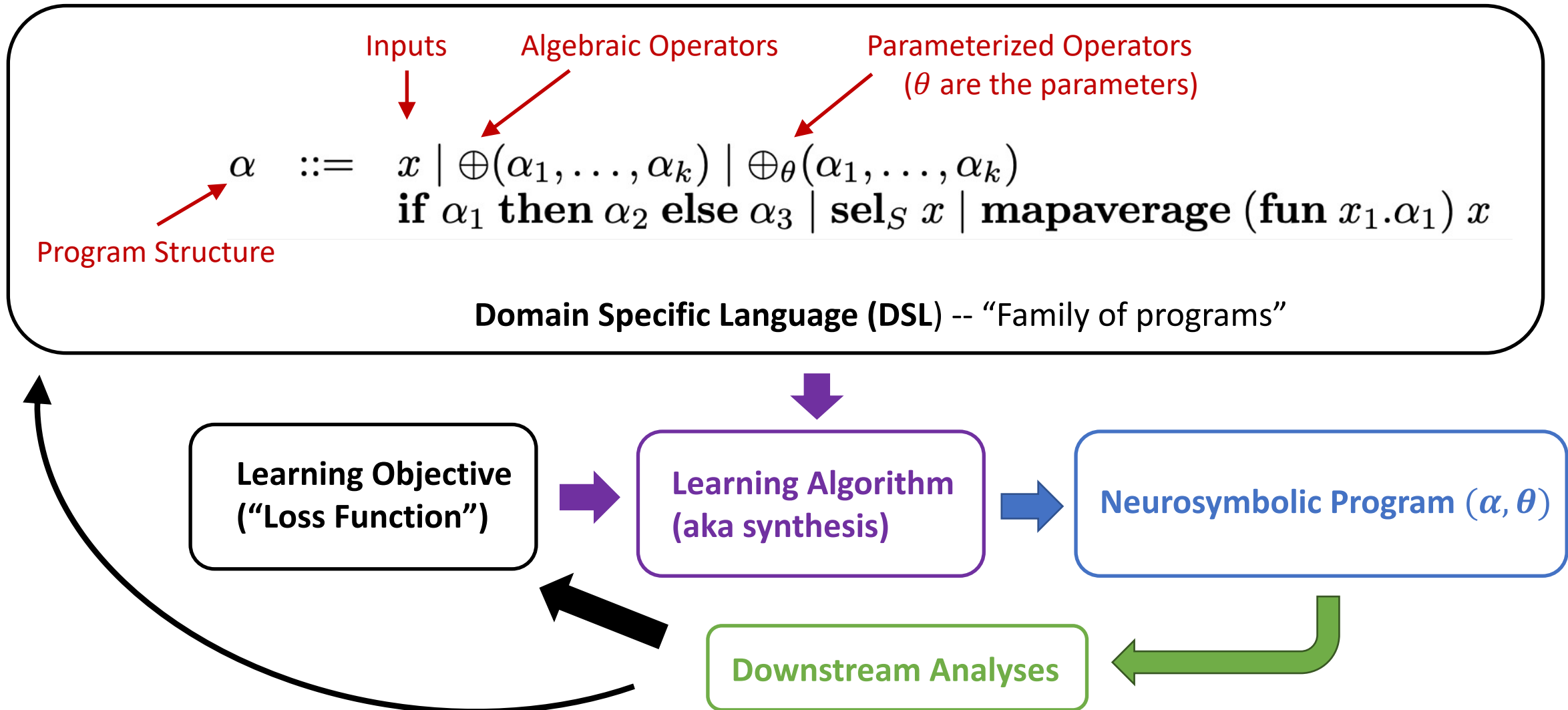
Recall Earlier Example:

$\text{map}(\text{fun } x_t.$
 $\text{if } \text{DistAffine}_{[.0217];-.2785}(x_t)$
 $\text{then } \text{AccAffine}_{[-.0007,.0055,.0051,-.0025];3.7426}(x_t) \text{ else } \text{DistAffine}_{[-.2143];1.822}(x_t)) x$

Examples of \oplus_{θ}



The Basic Recipe



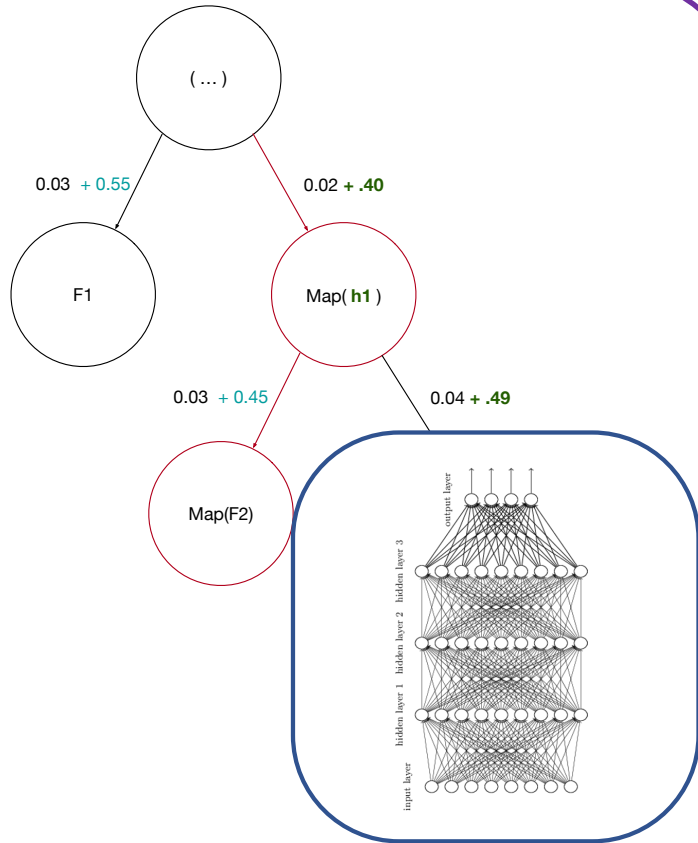
Observations:

- Fixed program structure $\alpha \rightarrow$ train θ via gradient descent
- Setting α as a neural network \rightarrow standard deep learning
- Finding α is analogous to neural architecture search
 - Sometimes call α the “program architecture”
- Classic program synthesis focuses on α , with θ being very simple

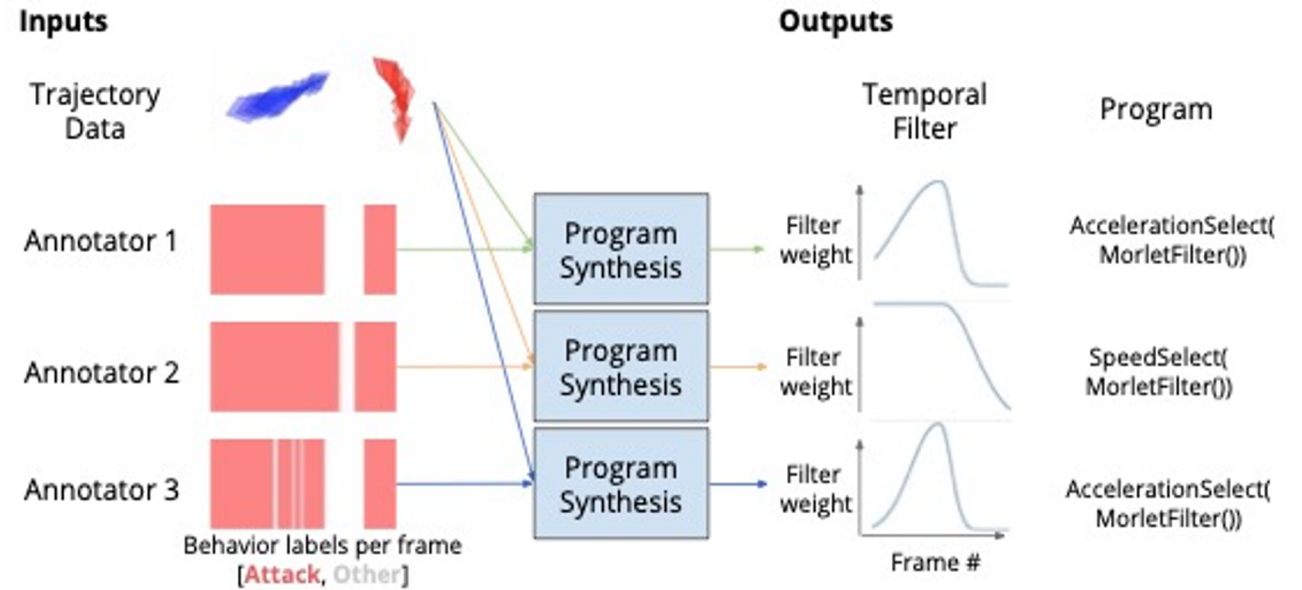
Example
Program:

```
map (fun  $x_t$ .  
    if  $DistAffine_{[.0217];-.2785}(x_t)$   
    then  $AccAffine_{[-.0007,.0055,.0051,-.0025];3.7426}(x_t)$  else  $DistAffine_{[-.2143];1.822}(x_t)$ )  $x$ 
```

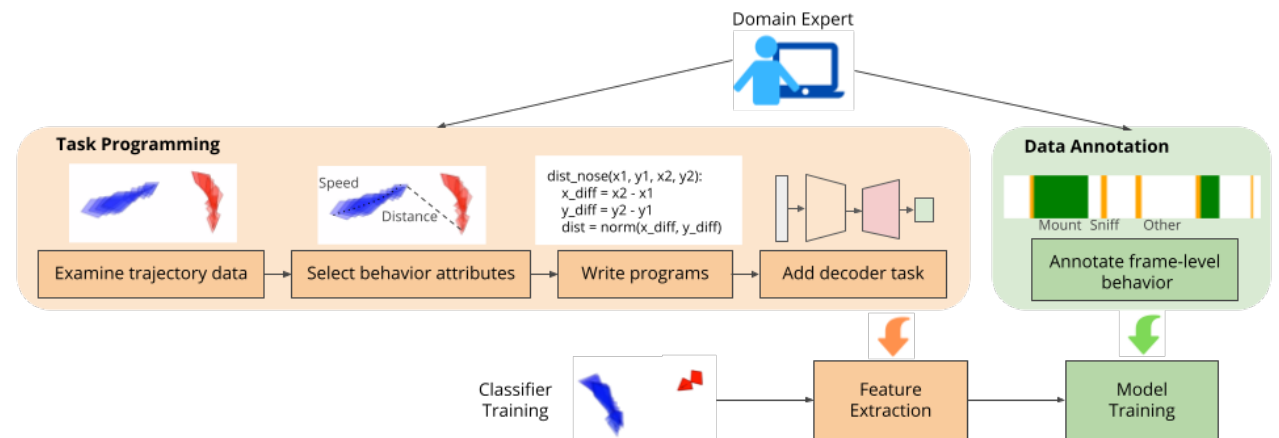
Remainder of Talk



Algorithm Vignette
(Computational Scalability)

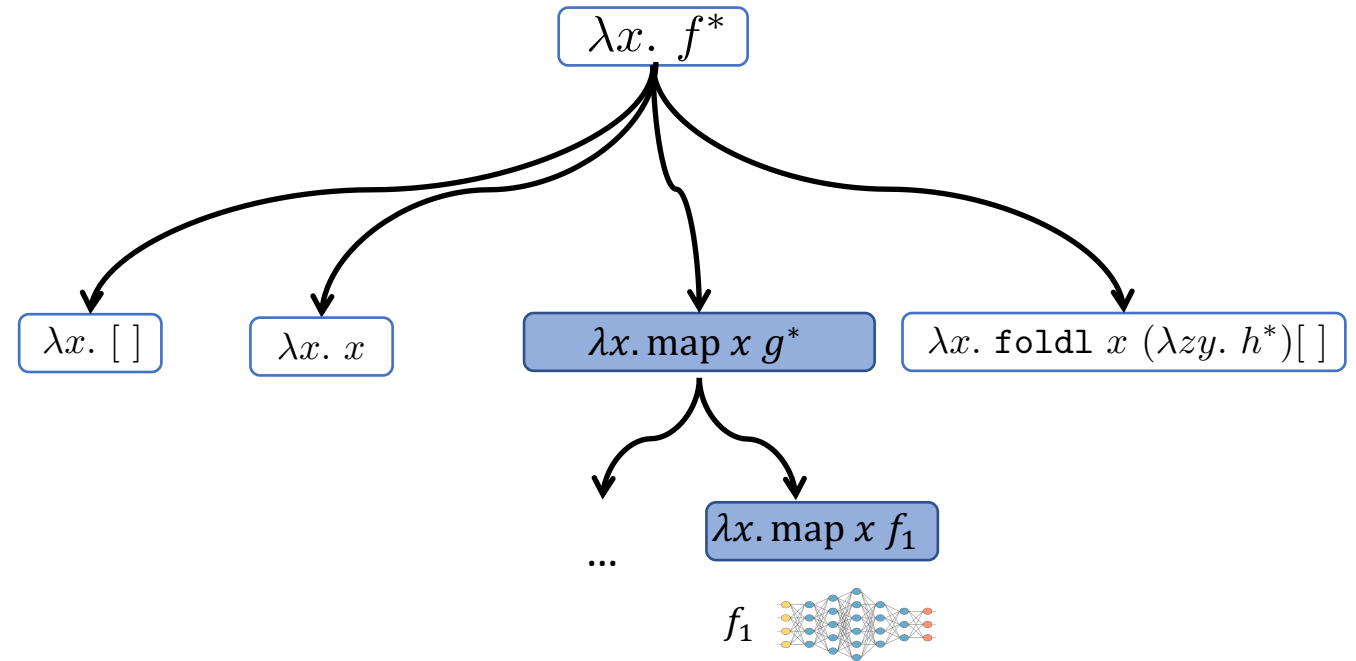


User Study Vignette (Interpretability)



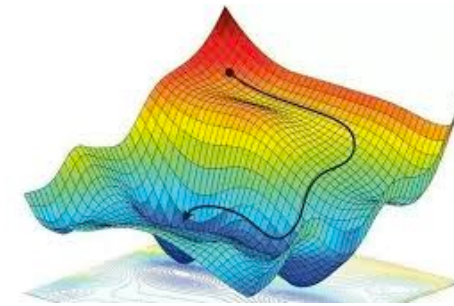
Data Augmentation Vignette (Data Efficiency)

Top-Down Induction



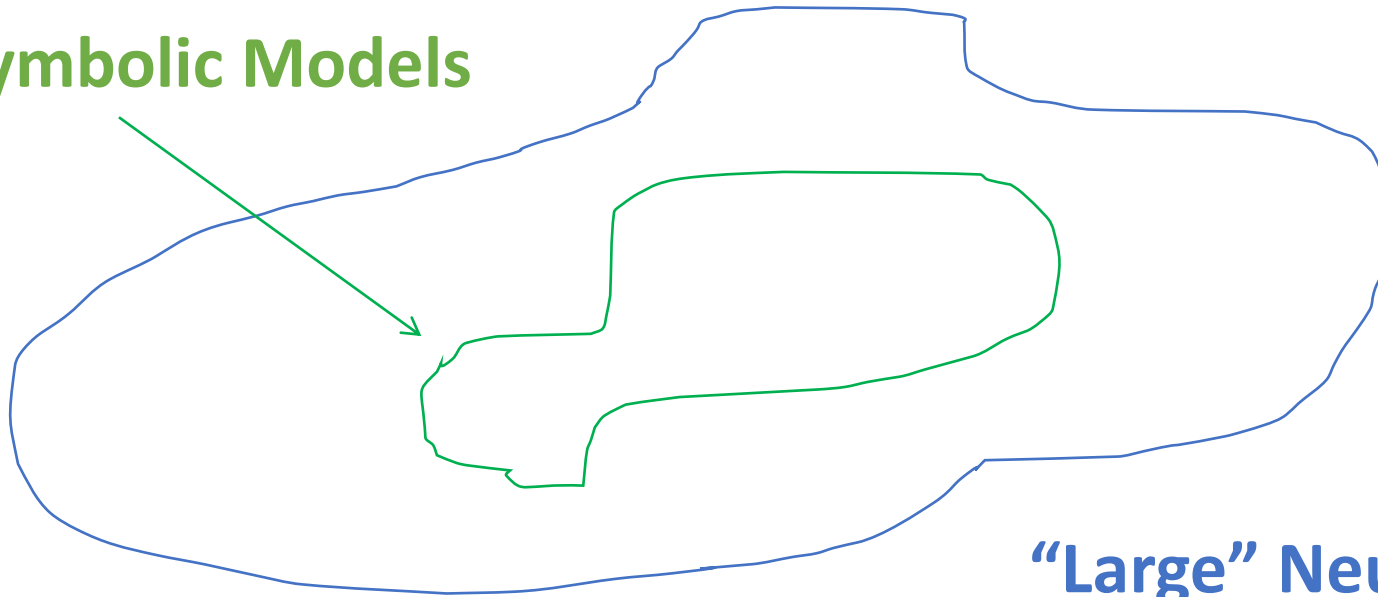
Exponentially large search space!

**Popular approaches (e.g., A*)
require admissible heuristic**



Motivating Observation/Assumption: Functional Representational Power

Neurosymbolic Models



“Large” Neural Models

“Neural Relaxation” Every neurosymbolic model can be (approximately) represented by some “large” neural model.

NEAR: Neural Admissible Relaxations



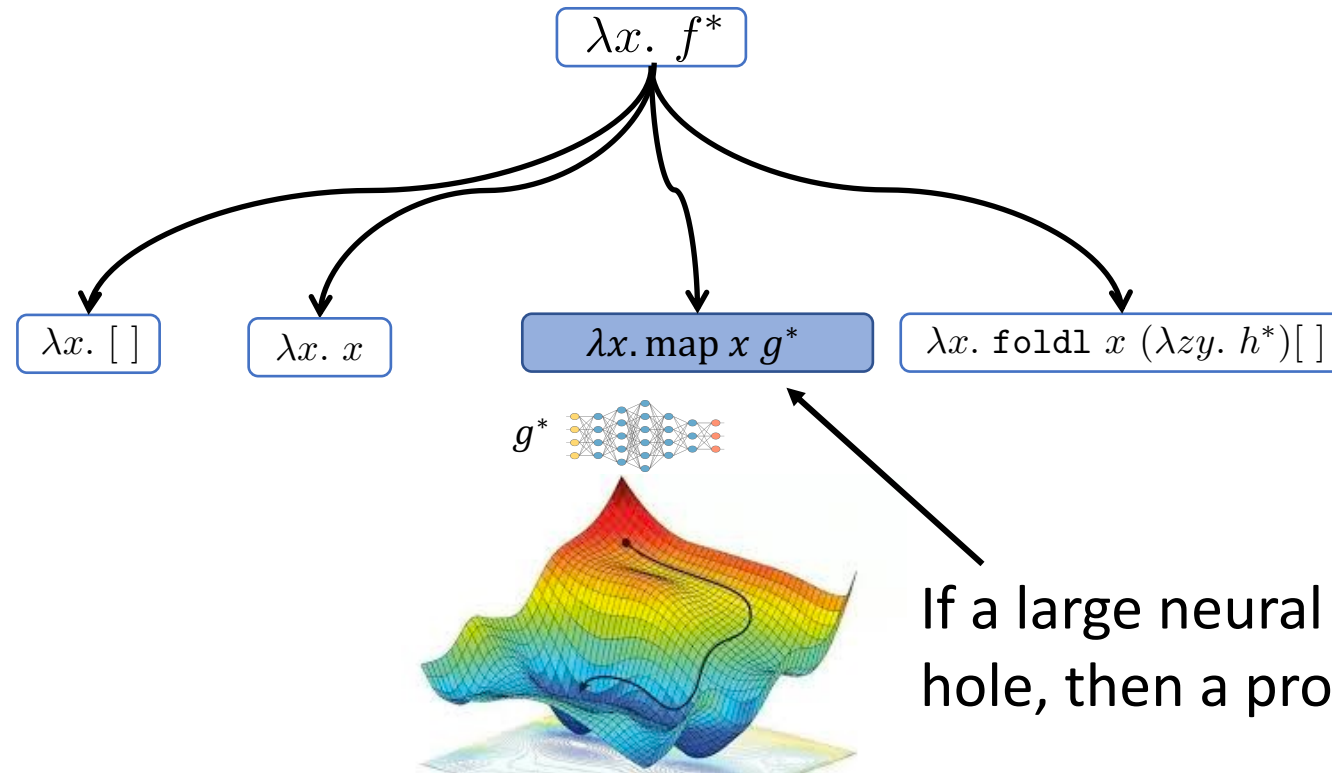
Ameesh
Shah



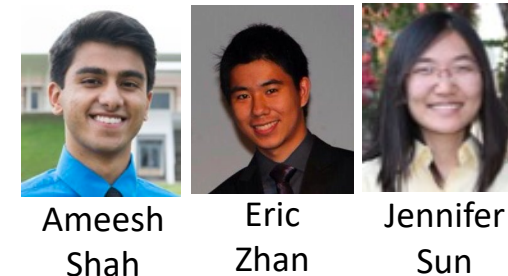
Eric
Zhan



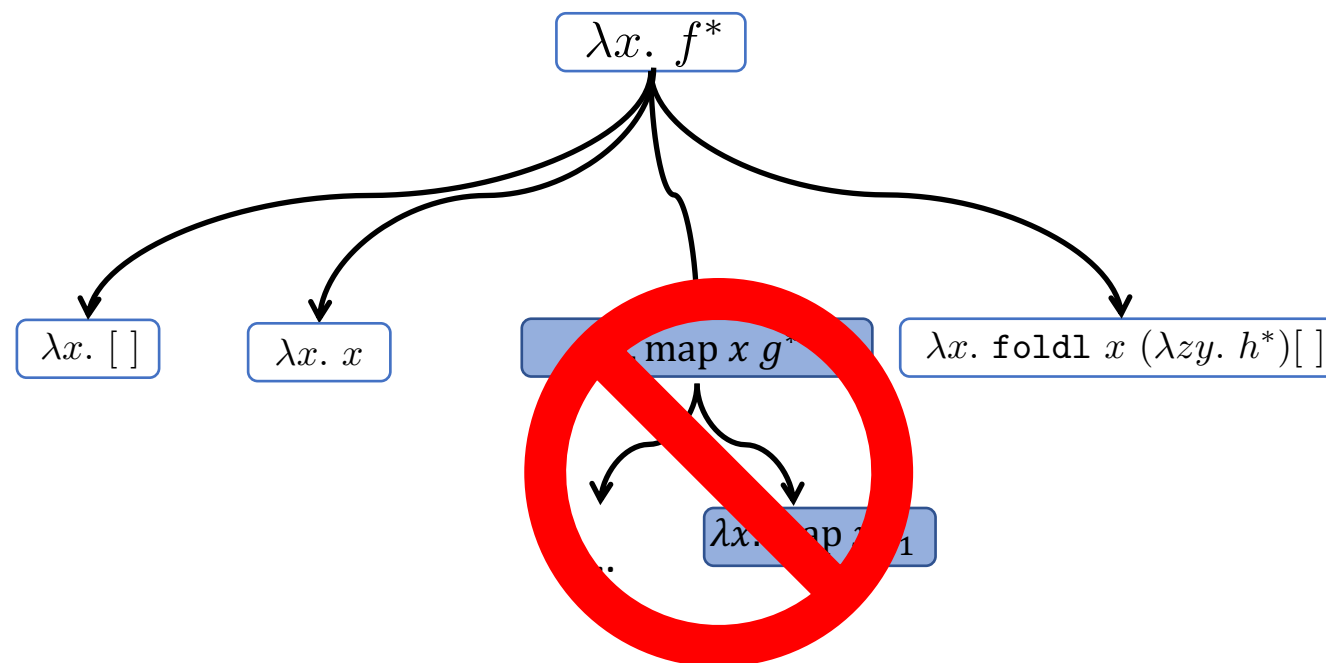
Jennifer
Sun



If a large neural network cannot fit this hole, then a program also cannot



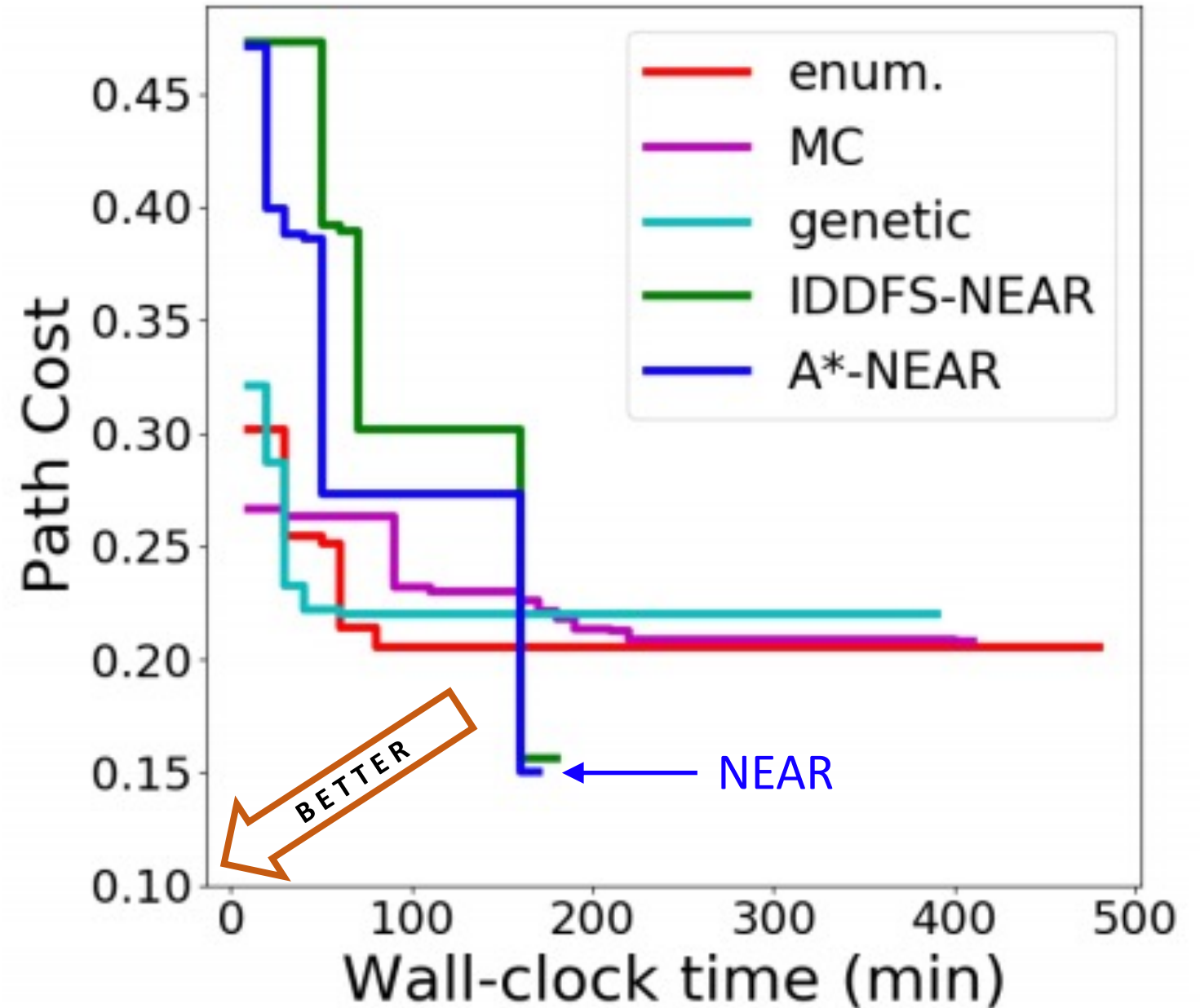
NEAR: Neural Admissible Relaxations



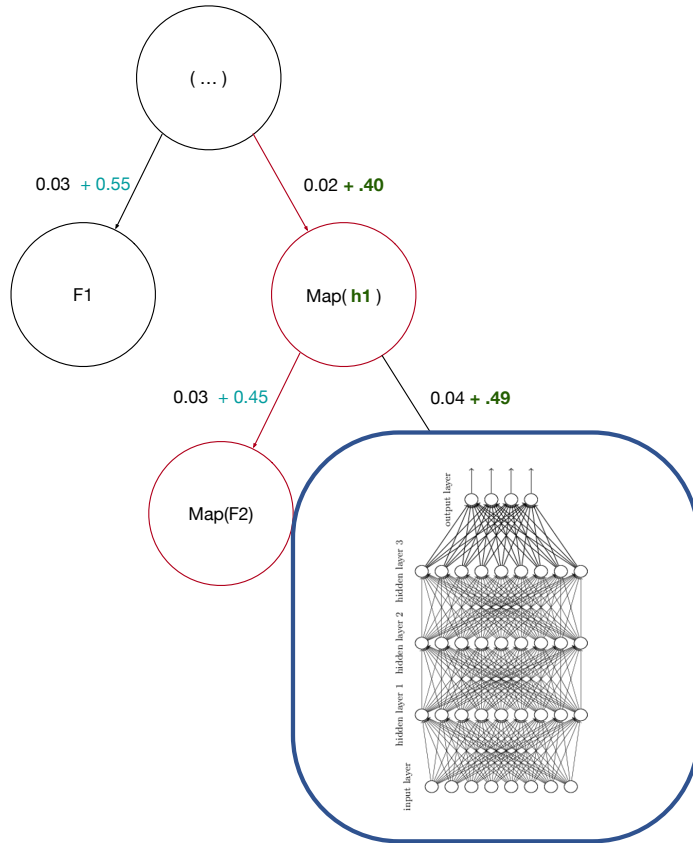
Neural Relaxation as Admissible Heuristic!
Usable in any informed search (e.g., A*)

NEAR: Results

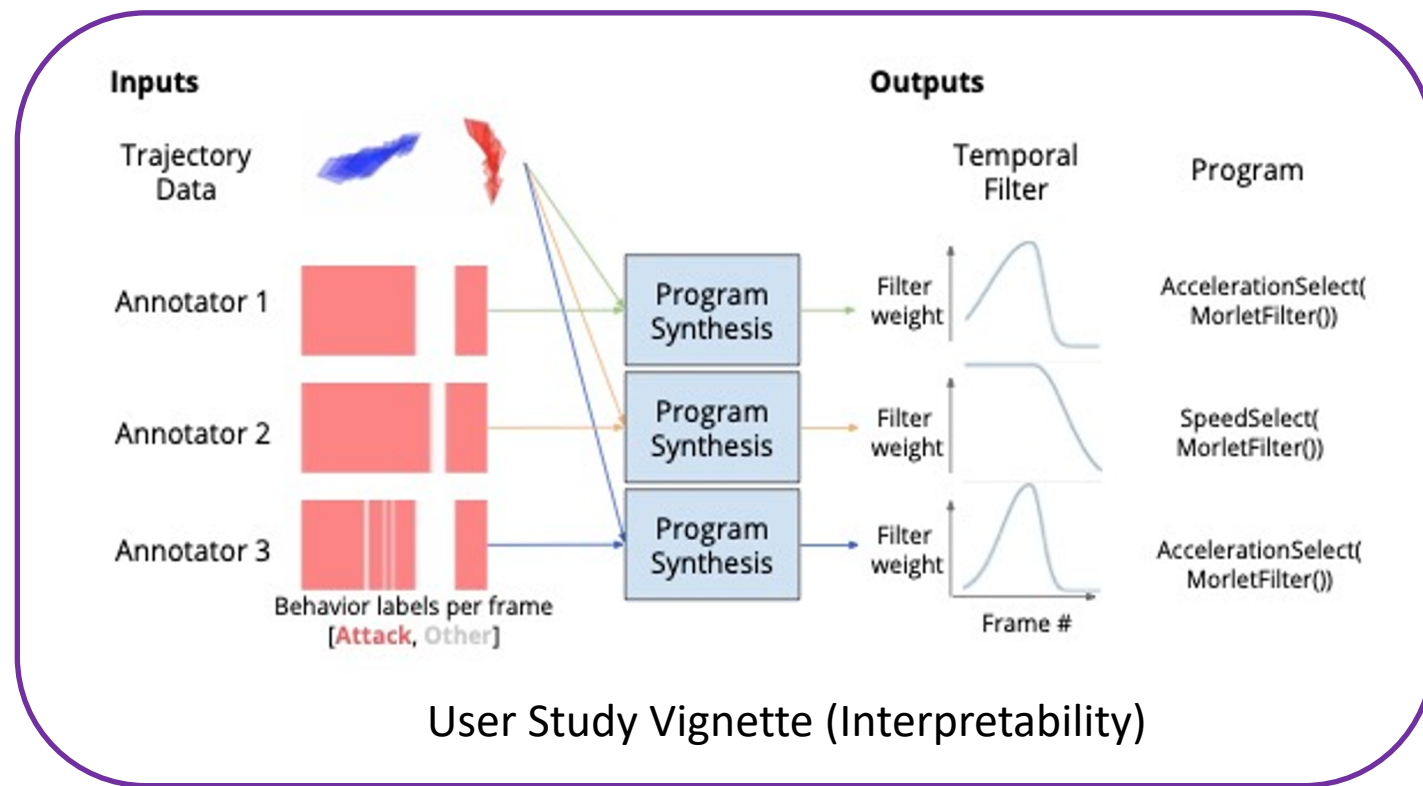
Order of magnitude speedup!



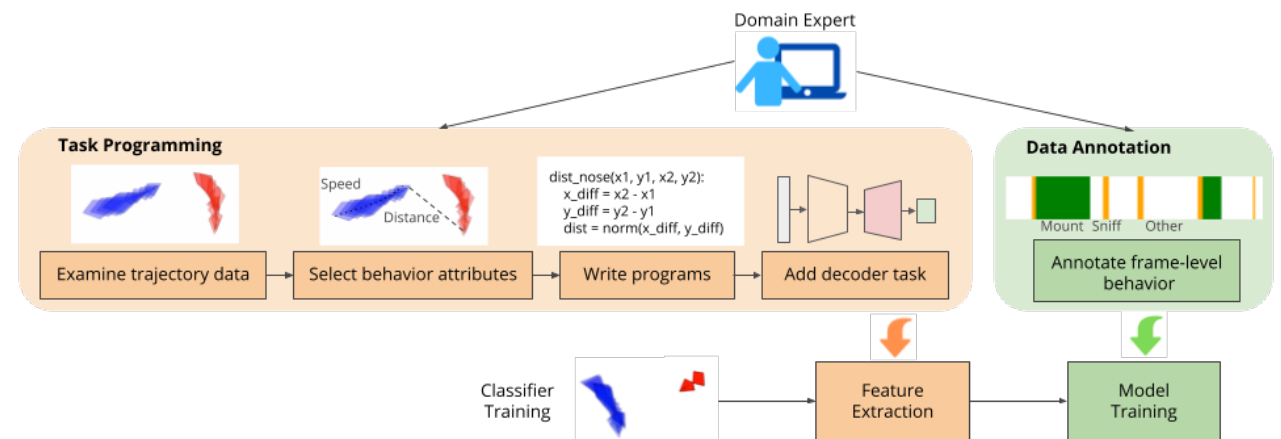
Remainder of Talk



Algorithm Vignette
(Computational Scalability)

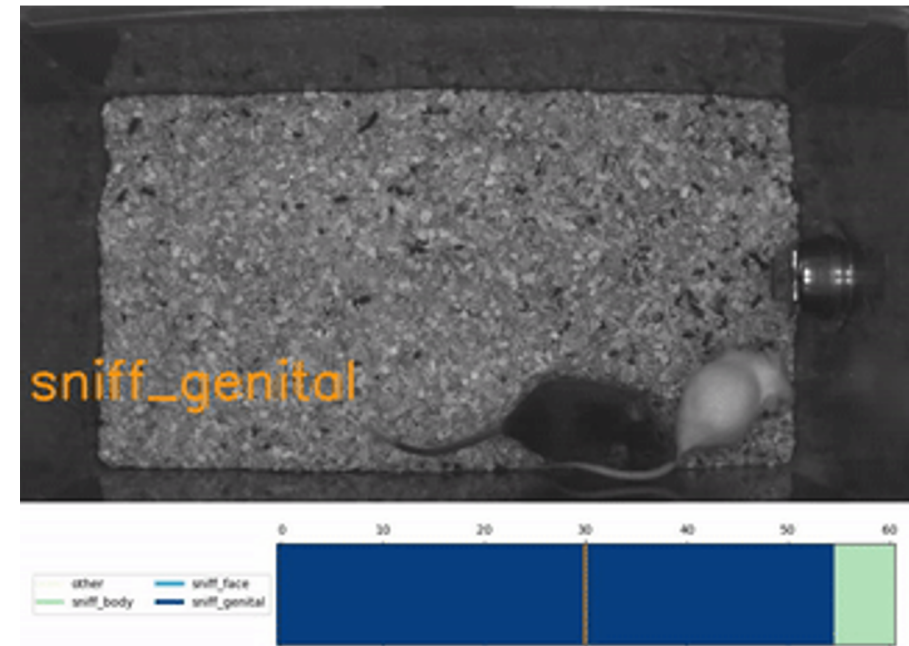


User Study Vignette (Interpretability)



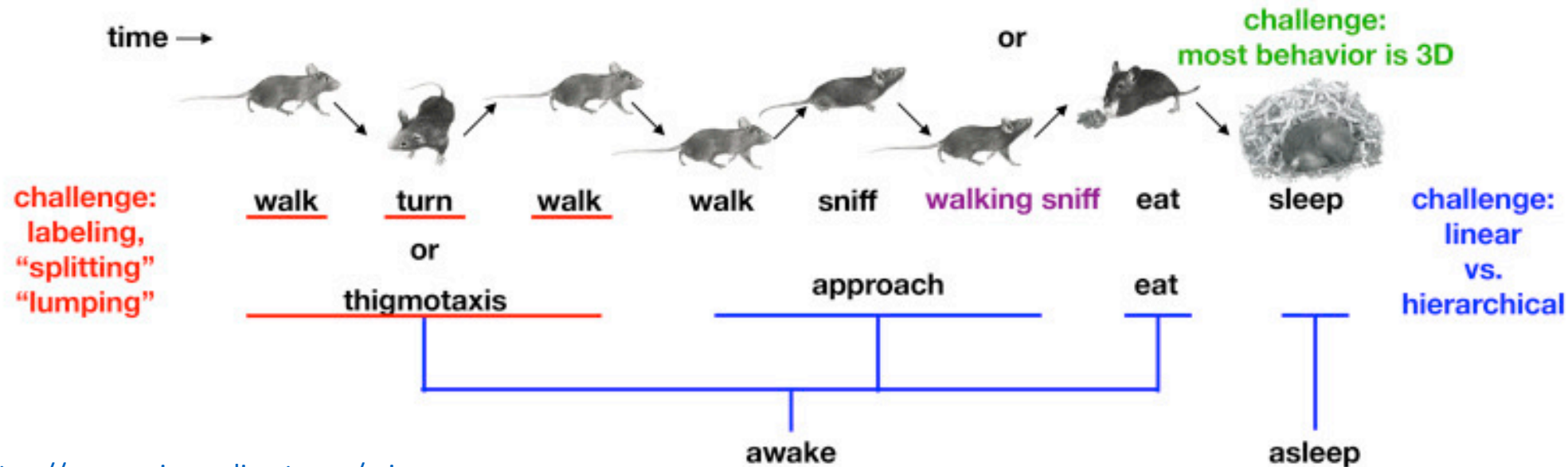
Data Augmentation Vignette (Data Efficiency)

Behavior categorization & definitions are ambiguous!



challenge:
motifs built from basis set
VS
compositional behaviors are unique

walk + sniff = walk+sniff



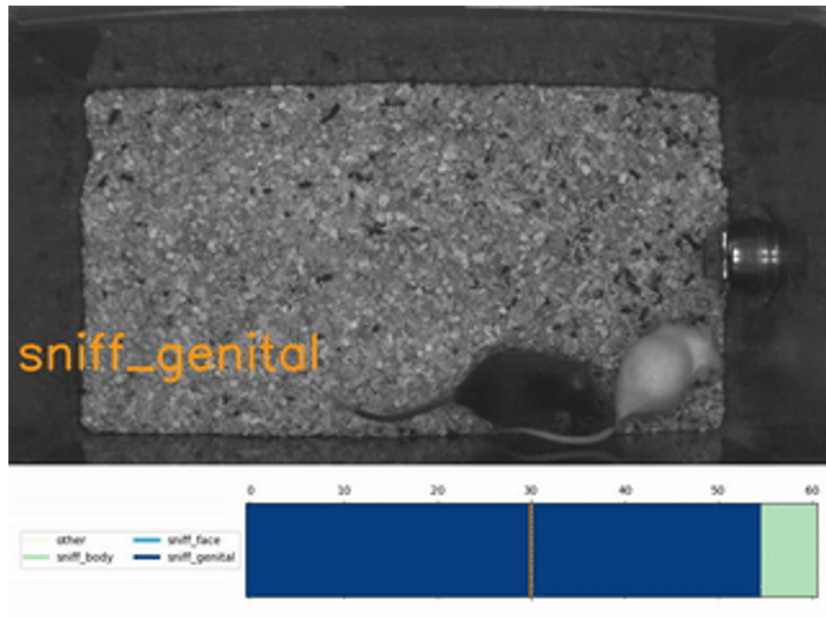
Understanding annotator differences



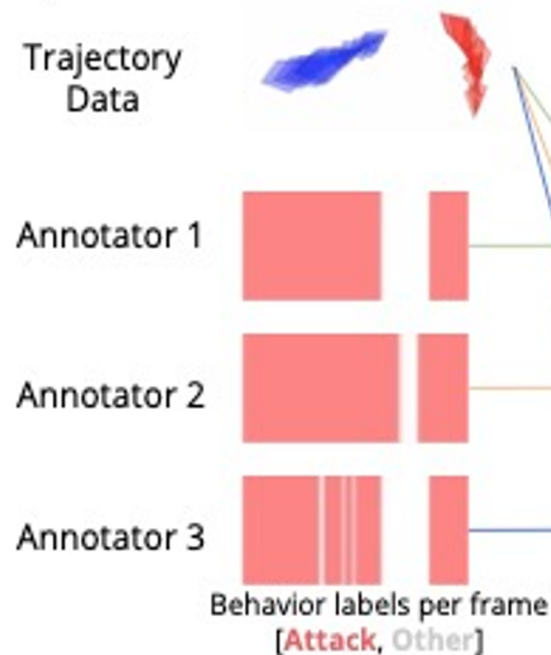
Megan
Tjandrasuwita



Jennifer
Sun

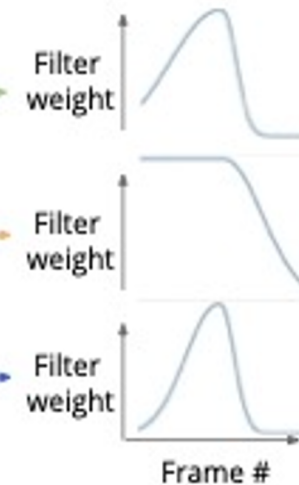


Inputs



Outputs

Temporal Filter



Program

AccelerationSelect(
MorletFilter())

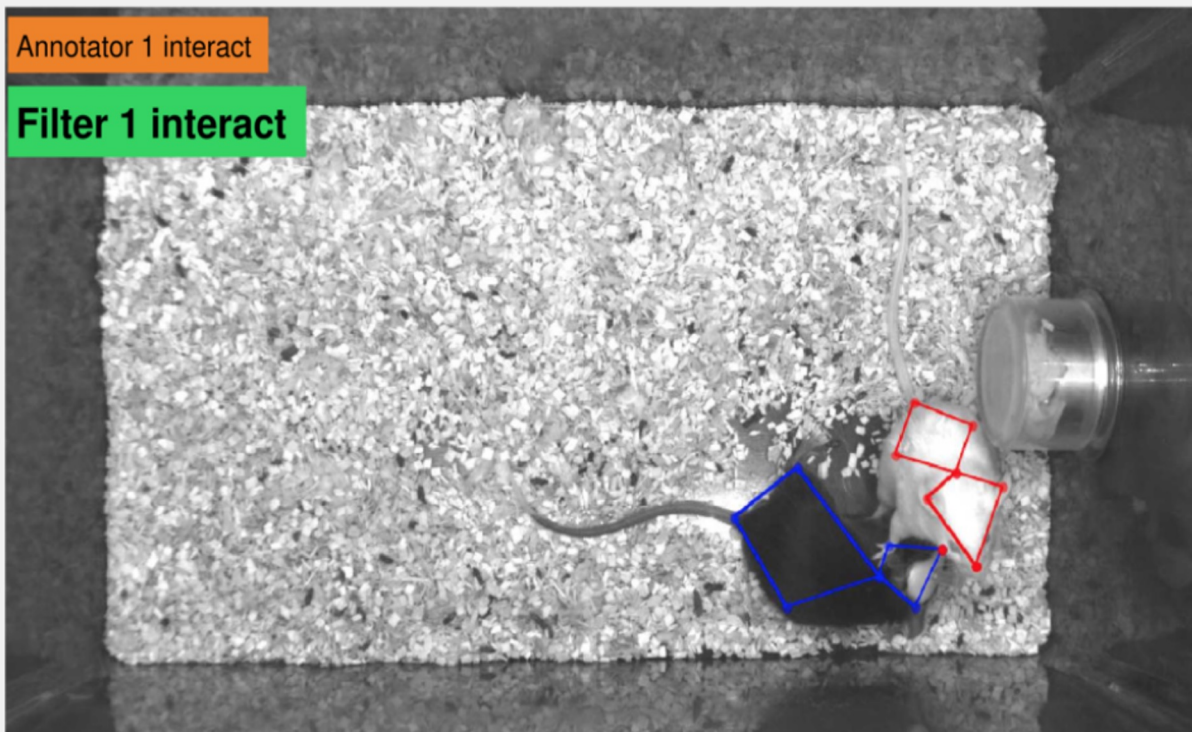
SpeedSelect(
MorletFilter())

AccelerationSelect(
MorletFilter())

Annotations
Filter 1 interact

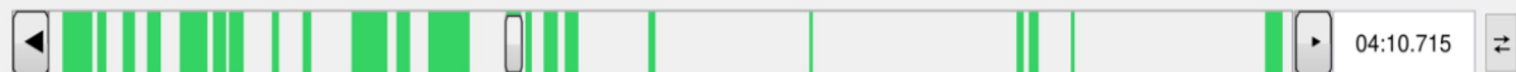
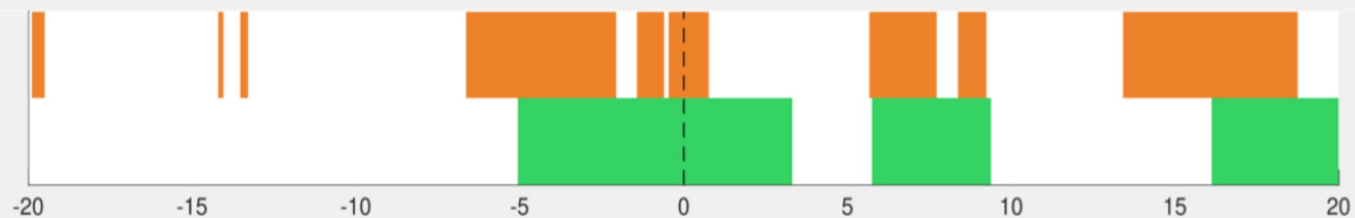
Annotator 1 interact

Filter 1 interact



Edit hotkeys

Edit colors



Window (sec):

20

Trace zoom:

+

-

Plotting:

raw (scal...

units

lines

Channel thresholded_featu...

Add

Delete

Duplicate

Behaviors

Add

Delete

Fast Edit

Save

MARS

Mouse

1

Session

1

Trial

1

Ch1: min res nose dist

Ch1: Filter1(MinResNoseKeypointDistanceSelect())

time (sec)

Ch1

min_res_nose_dist

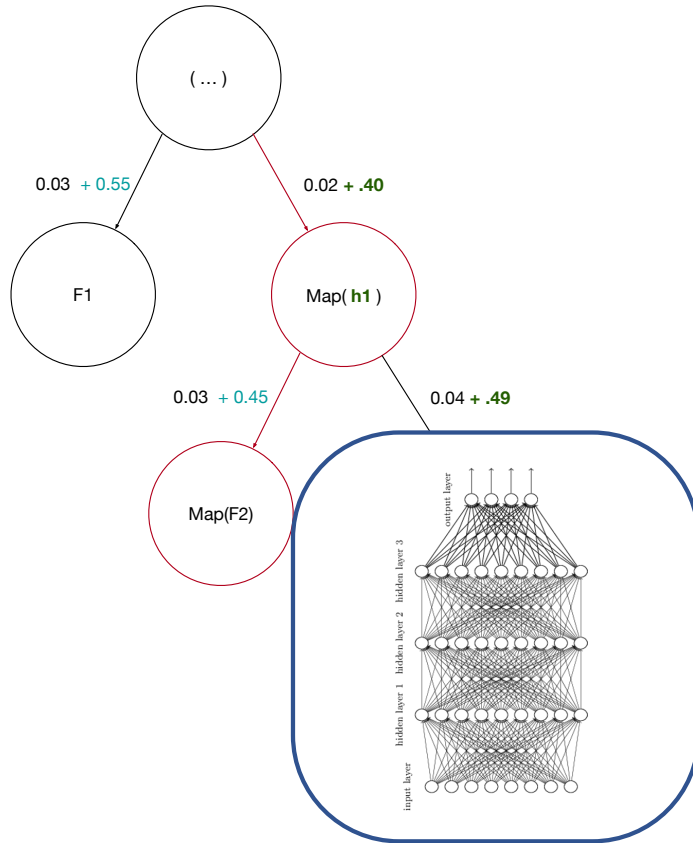
..

Add

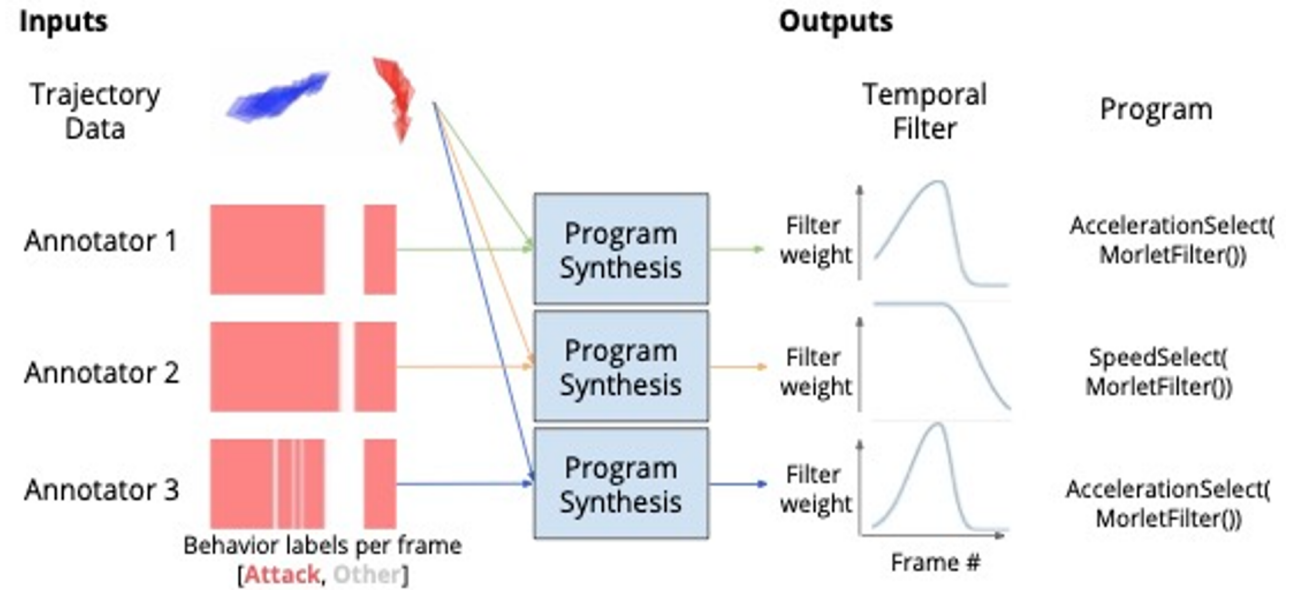
Add All

Edit Thresholds

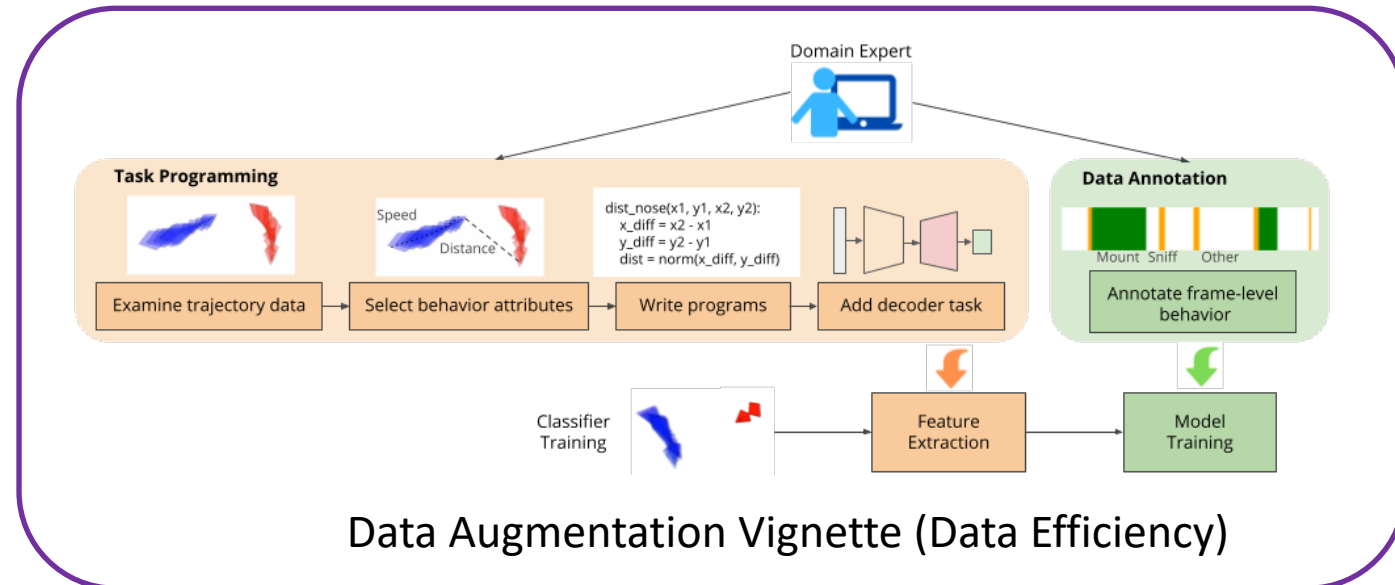
Remainder of Talk



Algorithm Vignette
(Computational Scalability)



User Study Vignette (Interpretability)



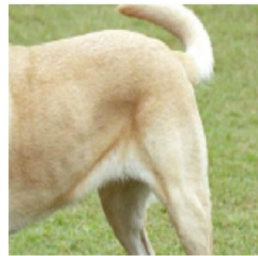
Data Augmentation Vignette (Data Efficiency)

Data Augmentation, Self Supervision, Weak Supervision, etc...

Example: image transformations that preserve “meaning”



(a) Original



(b) Crop and resize



(c) Crop, resize (and flip)



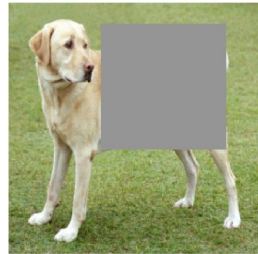
(d) Color distort. (drop)



(e) Color distort. (jitter)



(f) Rotate $\{90^\circ, 180^\circ, 270^\circ\}$



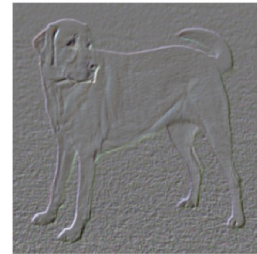
(g) Cutout



(h) Gaussian noise



(i) Gaussian blur



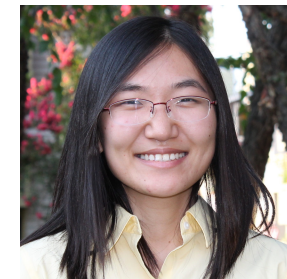
(j) Sobel filtering

Labeled data is expensive

Use augmentations to reduce label burden

<https://arxiv.org/abs/2002.05709>

Auxiliary Supervision via Programmed Decoding Tasks



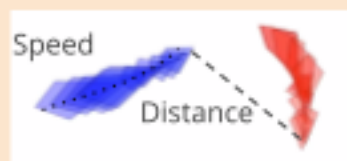
Jennifer Sun

“Task Programming”

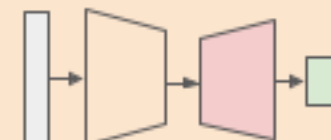
Domain Expert



Task Programming



```
dist_nose(x1, y1, x2, y2):  
  x_diff = x2 - x1  
  y_diff = y2 - y1  
  dist = norm(x_diff, y_diff)
```



Examine trajectory data

Select behavior attributes

Write programs

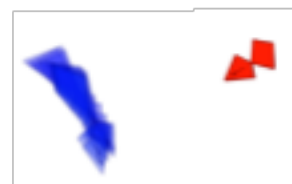
Add decoder task

Data Annotation



Annotate frame-level behavior

Classifier Training



Feature Extraction

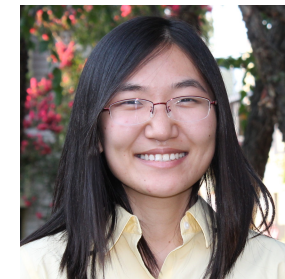
Model Training

Task Programming: Learning Data Efficient Behavior Representations,

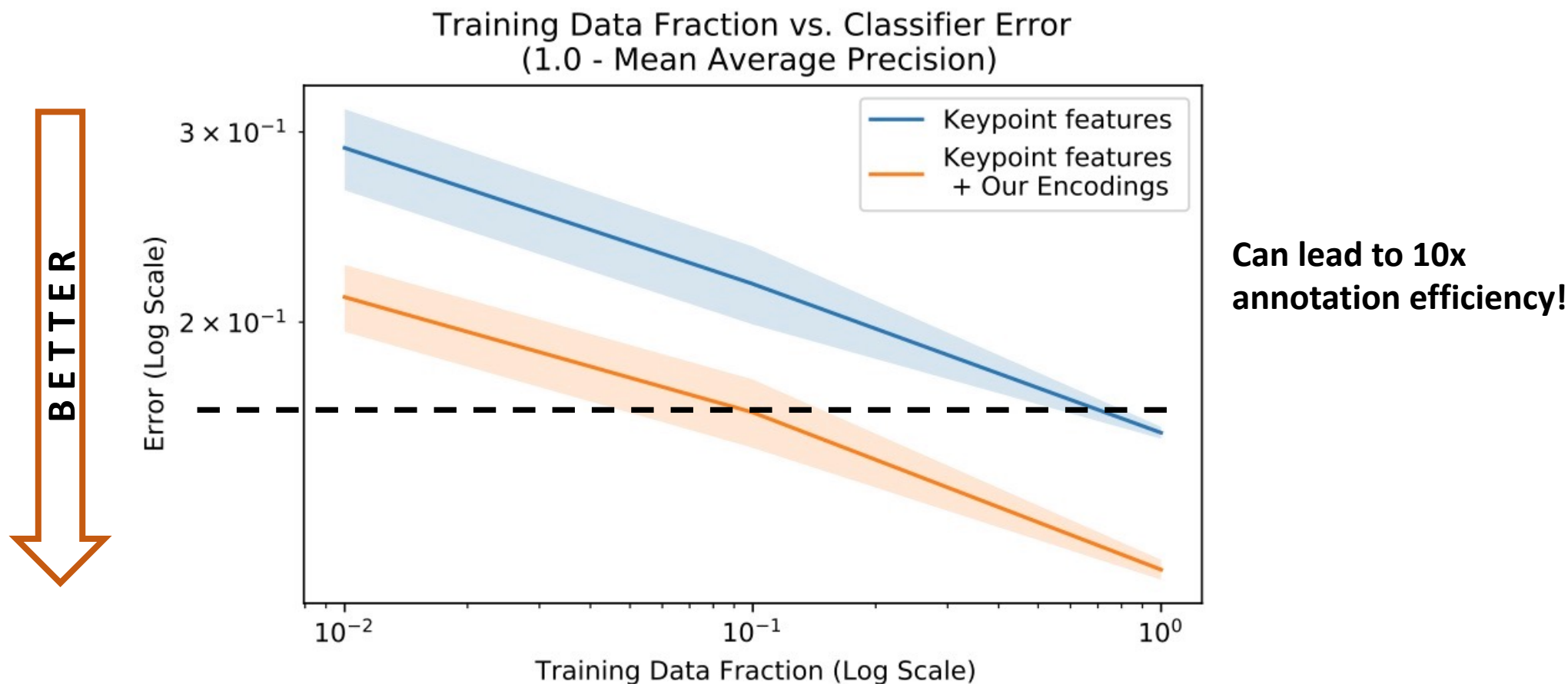
Jennifer J. Sun, Ann Kennedy, Eric Zhan, David J. Anderson, Yisong Yue, Pietro Perona, CVPR 2021 ****Best Student Paper Award*

Task Programming

Follow-up Work:
Automatically Synthesizing Decoding
Tasks via Unsupervised Program Learning



Jennifer
Sun



Task Programming: Learning Data Efficient Behavior Representations,

Jennifer J. Sun, Ann Kennedy, Eric Zhan, David J. Anderson, Yisong Yue, Pietro Perona, CVPR 2021 ****Best Student Paper Award*

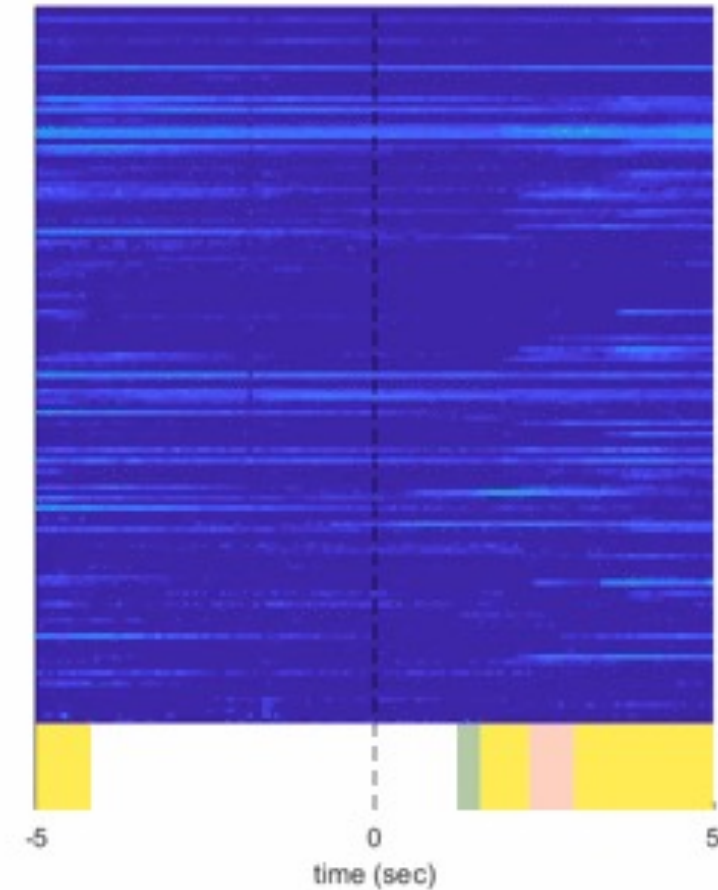
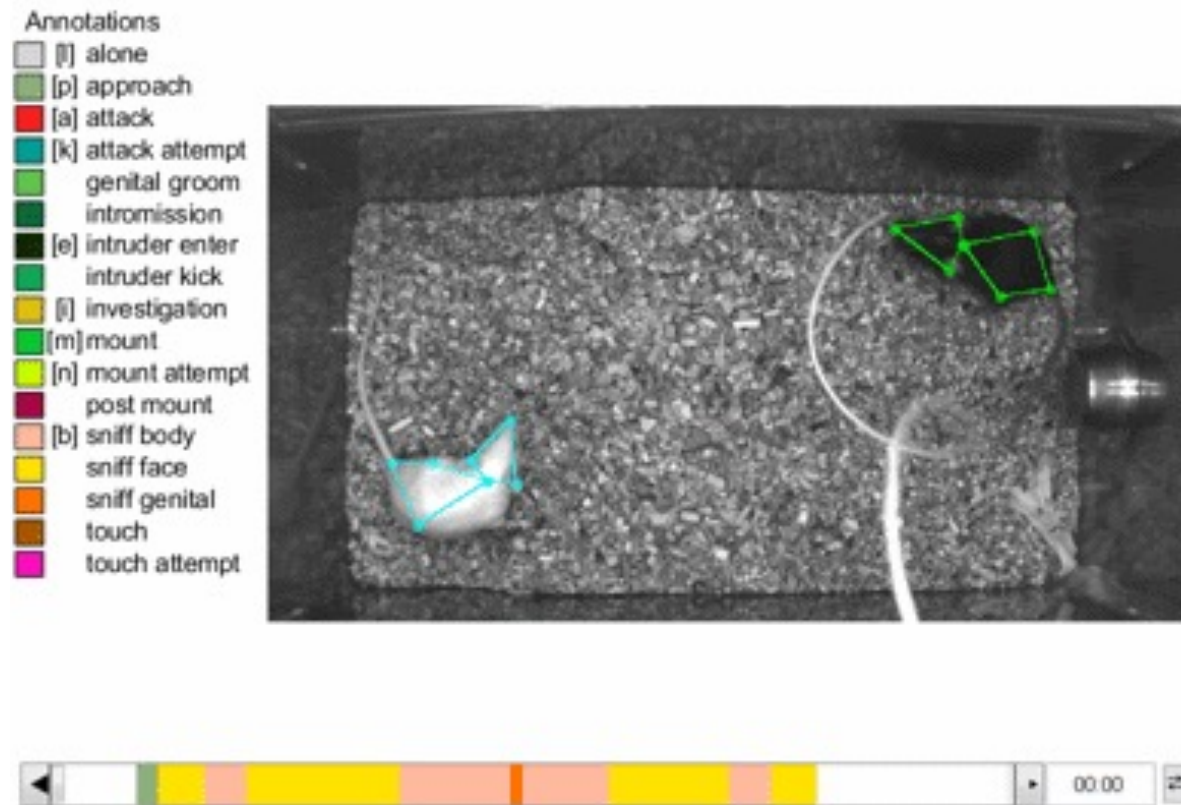
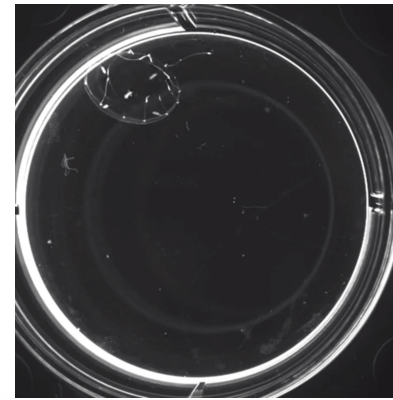
Close Collaboration with Domain Experts



David Anderson
(Caltech)



Ann Kennedy
(Northwestern)



Neurosymbolic Survey



***Coming out soon!

Neurosymbolic Programming

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ABSTRACT

Neurosymbolic programming is an emerging research area at the interface of deep learning and program synthesis. Like in classic machine learning, the goal here is to learn functions from data. However, these functions are represented as *programs* that use symbolic primitives, often in conjunction with neural network components, and must, in some cases, satisfy certain additional behavioral constraints. The programs are induced using a combination of symbolic search and gradient-based optimization.

Neurosymbolic programming can offer multiple advantages over end-to-end deep learning. Programs can sometimes naturally represent long-horizon, procedural tasks that are difficult to perform using deep networks. Neurosymbolic representations are also, commonly, easier to interpret, analyze, and trust than neural networks.

idea here is to represent ML models as *programs* of the sort humans would write. Sometimes, these programs are built entirely from symbolic primitives. Sometimes, they use a mix of symbolic code and neural modules. The learning problem in this area is to *simultaneously induce* a program's symbolic and neural components, and this problem is solved using a mix of symbolic and statistical techniques. We call this literature *neurosymbolic programming* (Nsp), and this article is an introduction to this area.

Mathematically, a program α_θ in Nsp consists of a *program architecture* α that defines the way in which a program's symbolic and neural modules are composed, and a vector θ of parameters of these modules. The program architectures are required to follow the syntax of a *domain-specific language* (DSL). The learning problem is to induce α and θ so as to minimize an empirical loss function $L(\alpha, \theta)$.

Neurosymbolic Programs

<http://www.neurosymbolic.org/>

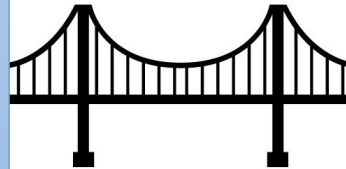
Symbolic Programs

Interpretable

Verifiable

Structured domain knowledge

Data efficient



Neural Networks

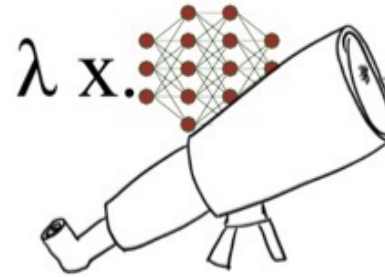
Scalable algorithms

Flexible

Handles messy data

Easy to get started

Thanks!



References:

Learning Differentiable Programs with Admissible Neural Heuristics, Ameesh Shah*, Eric Zhan*, et al., NeurIPS 2020

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